



BSc Thesis Topics in the Computer Networks Group

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Members of the Computer Networks Group



Christian Tschudin
computer networks

Erick Lavoie
peer-to-peer

Osman Biçer
cryptography

Ali Ajorian
compilers

Teaching

Fall Semester 2024

- Computer Architecture
- Foundations of Distributed Systems (with FC, HS, IW)
- Seminar “Radio Packet Networks”
- Seminar “101 Things I Learned in Computer Science”

Spring Semester

- Distributed Programming and Internet (formerly “Internet and Security”)
- (Advanced) Computer Networks

Topics of some ongoing/past seminars

- . Interpretation and Compilation of Programming Languages (Lavoie, Ajorian)
- . Conflict-free Replicated Data Types (CRDT, w/ Lavoie)
- . Programming with Monads, Haskell (w/ Lüthi)
- . Programming with LISP (w/ Lüthi)

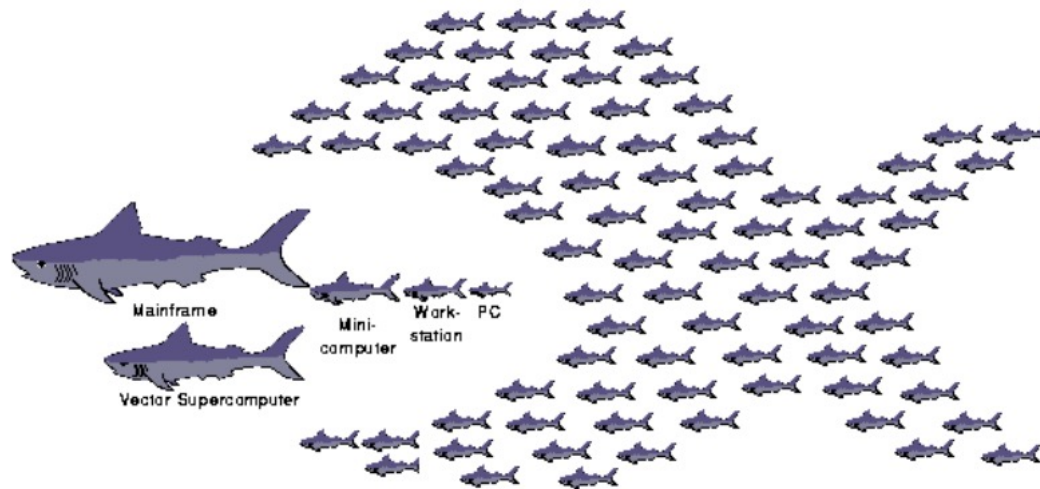
General Areas for BSc Projects

- A. Distributed Applications / Peer-to-Peer
- B. Hostile Environments (like the Internet, or your SmartPhone)
- C. BYOT

- Ali Ajorian's list
- Erick Lavoie's list

A) Distributed Applications

Aristotle: «*The whole is more than the sum of its parts*»



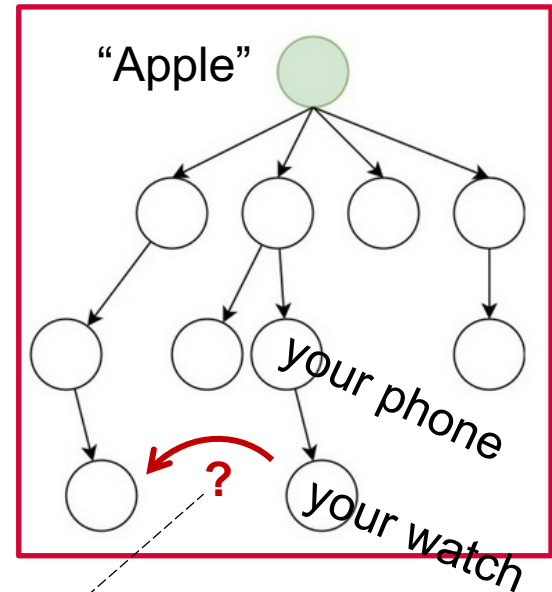
Despite the cloud: statement is not obvious in Computer Science,
as server-based solutions dominate, central mgmt

Science question: **What «DNA» for successful peer-to-peer applications?**

A) Distributed Applications: a decentralized scenario

Today's distribution economics:

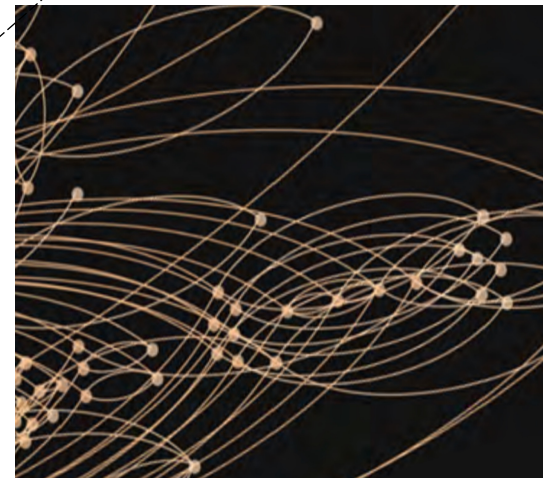
- buy a smart watch
- buy a smartphone
(to connect your smart watch)
- buy a mobile plan
(to connect your smartphone to the cloud)
- buy a cloud subscription
(to access Apple's services)



An alternate economic model:

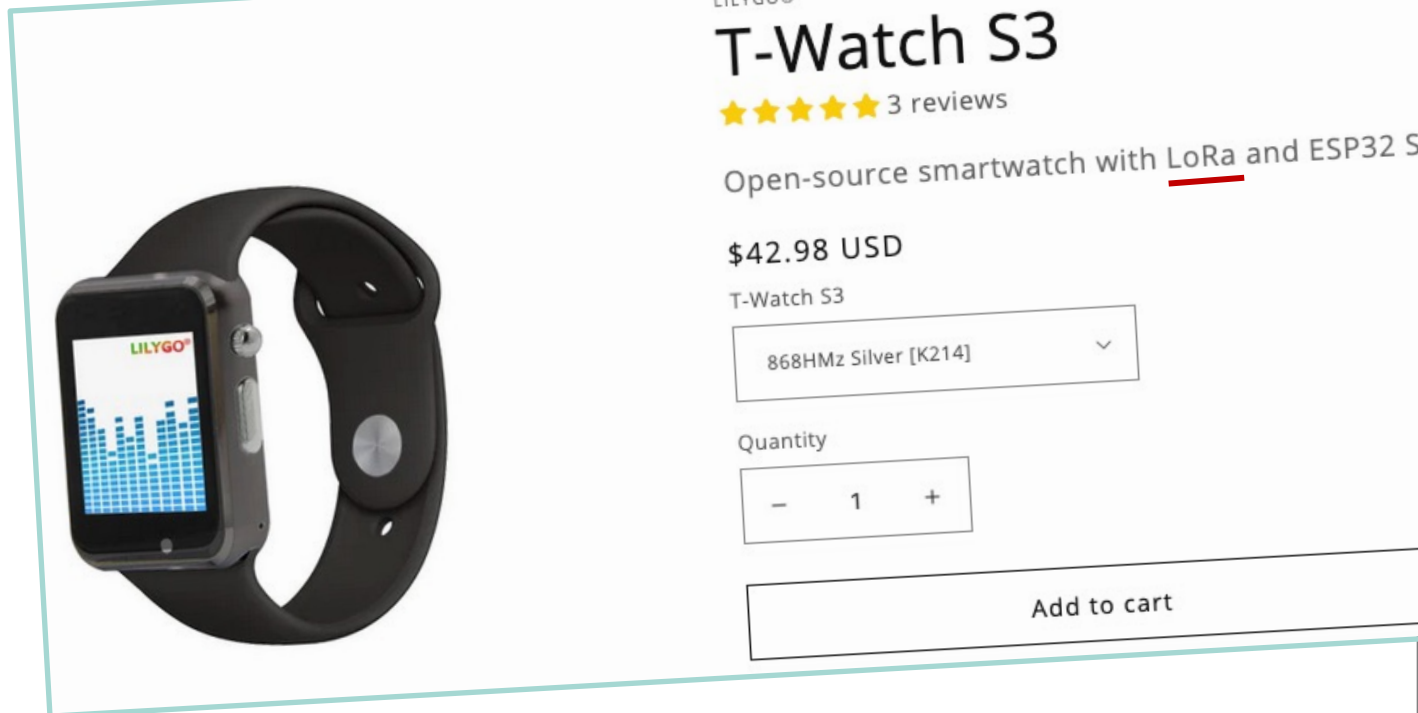
- buy some device
- let the device talk to its peers, directly

There is a market for P2P knowhow, startups



A) Distributed Applications: abundance of devices and connectivity

Long-range connectivity is available today
(and you can disseminate content by just
walking around)



LoRa (Long-Range radio): 100m to multiple kilometers

A) Distributed Applications (contd): re-structuring «the stack»

A post-Internet architecture for distributed applications:

distributed applications based on CRDTs *)

data replication via trustable append-only logs

peer-to-peer connectivity

CRDT=«Conflict-free Replicated Data Types», discovered 2011

And: Cut out the middle men, build your own network → go radio

B) Hostile Computing Environments

How to safely use a computer, post-compromise?

*yes, this is about your SmartPhone and your Laptop
(forced updates of OS and apps, not blockable
scanning of your content)*



Cryptographic solutions exist in the client/server model.
But what about peer-to-peer?

First theory result in our group, «oblivious homomorphic encryption»
awaits exploration with implementations, and obfuscation approaches

C) BYOT (bring your own topic)

Many ways «to do distribution», and a BSc thesis on this question.

**If you have an idea or use case:
come and talk to us!**

“Project Aporia” (Ali Ajorian)

Objective: Achieve software obfuscation with provable cryptographic security.

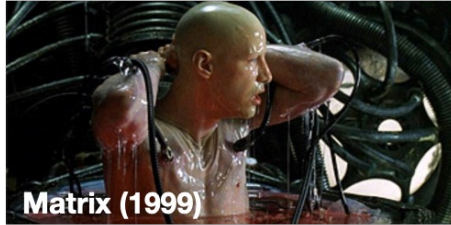
Approach: Formalizes obfuscation as instruction decorrelation,
providing a framework for mathematical proofs.

Current Status: Implementation of a compiler and interpreter

Available BSc Topics

- a) Compiler Front End for Aporia:** Converts high-level languages (Python, JavaScript, C, etc.) to Aporia internal language \mathcal{L}_{cfi}
- b) Trusted-Execution Environment Support:** Implementation of interpreter components on a Trusted Execution Environment (TEE).

Did you enjoy implementing your own chat application with Git for Distributed Programming and Internet Architecture (HS 2024)?



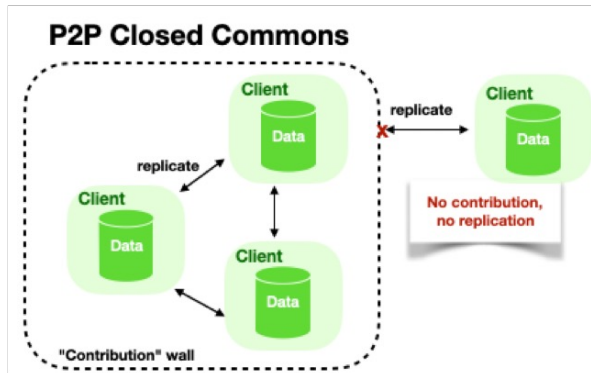
Would you like to *build* alternative networked applications where the data you produce will be shared *only with the people you actually interact with?*

Not sold to advertisers nor used to train next gen AIs...



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New Economic Model and Crypto-Token Design

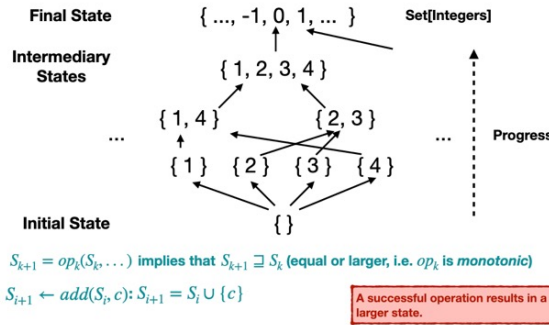


<https://dl.acm.org/doi/10.1145/3631310.3633491>

GOC-Ledger: <https://arxiv.org/abs/2305.16976>

Eventually-Consistent Data Structures

Monotonic Operations



Applications

Catan



Image: Matěj Batha, CC BY-SA 3.0 via Wikimedia Commons

Blog

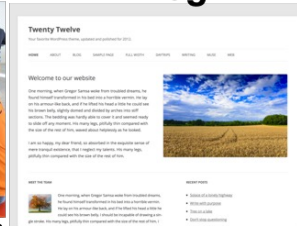


Image: WordPress foundation, GPL

Podcasting



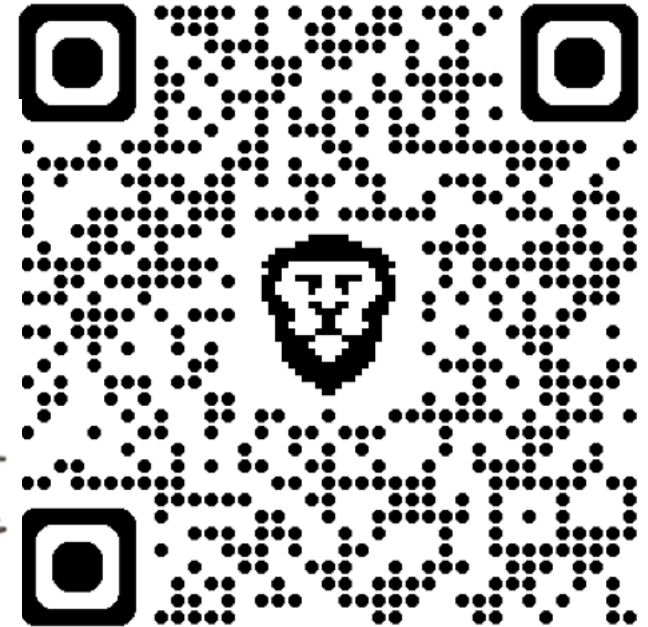
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Could lead to your own startup / indie dev career!

Last supervised theses and projects:

- Jannick Heisch, "Delta-GOC-Ledger: Incremental Checkpointing and Lower Message Sizes for Grow-Only Counters Ledgers with Delta-CRDTs", Master Thesis
- Abhilash Mendhe, "Peer-to-Peer Offline Chat Application based on CRDT", Master Thesis
- Tim Matter, "Monotonic Editable Blog Data Structure with Support for Comments", Master Project
- Tim Matter, "Modelling and Implementing the "Catan" Boardgame as a Replicated State Machine for Peer-to-Peer Systems", Master Thesis (ongoing)

See more BSc topics on the Web Site



- > [Compiler Front End for Aporia](#) [Compilation]
- > [Run-Time Interleaving for Aporia](#) [Compilation]
- > [Trusted-Execution Environment Support for Aporia](#) [Interpretation][Security]
- > [Software Engineering of Commitment Scheme](#) [Crypto]
- > [Software Engineering of Fully Homomorphic Encryption Scheme](#) [Crypto]
- > [SSH-based Access Control of Server-Hosted Replicas for Git-based Applications](#) [Distributed Systems][Git]
- > [Adding Pull-based Replication Hooks to Git Core](#) [Git][C Programming][Open Source Contribution]
- > [Optimize the Processing Time and Memory Size of Delta-GOC-Ledger](#) [Lower-level Programming][Optimization][Git]
- > [Decentralized Application Design with CRDTs](#) [Distributed Systems][DWeb][Startup]

Thank you for your attention