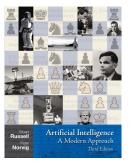
# Machine Learning

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### Chapter 1: Probabilities

- Probability basics
- Some important probability distributions
- Bayes rule and conditional inference
- Origins of probabilities: Bayesian and frequentist interpretation



#### **Probabilities**

### Definition (Probability Space)

A probability space is the triple

$$(\Omega, S, P)$$

#### where

- $\Omega$  is the sample/outcome space,  $\omega \in \Omega$  is a sample point/atomic event.
  - **Example:** 6 possible rolls of a die:  $\Omega = \{1, 2, 3, 4, 5, 6\}$
- S is a collection of **events** to which we are willing to assign probabilities. An **event**  $a \in S$  is any subset of  $\Omega$ , e.g., die roll < 4:  $a = \{1, 2, 3\}$
- P is a mapping from events in S to  $\mathbb{R}$  that satisfies the probability axioms.

# Axioms of Probability

- **1**  $P(a) \ge 0 \ \forall a \in S$ : probabilities are not negative,
- $P(\Omega) = 1$ : "trivial" event has maximal possible prob 1,
- ③  $a, b \in S$  and  $a \cap b = \{\} \Rightarrow P(a \cup b) = P(a) + P(b)$ : probability of two mutually disjoint events is the sum of their probabilities.

#### Example:

$$P(\text{die roll} < 4) = P(1) + P(2) + P(3) = 1/6 + 1/6 + 1/6 = 1/2.$$

#### Random Variables

#### Definition (Random Variable)

A **random variable** X is a function from the sample points to some range, e.g., the reals

$$X:\Omega\to\mathbb{R}$$
,

or booleans

$$X:\Omega \to \{\mathsf{true},\mathsf{false}\}.$$

Real random variables are characterized by their distribution function.

#### Definition (Cumulative Distribution Function)

Let  $X : \Omega \to \mathbb{R}$  be a real valued random variable. We define

$$F_X(x) = P(X \le x).$$

This is the probability of the event  $\{\omega \in \Omega : X(\omega) \leq x\}$ 

### Boolen RVs and propositional logic

- Dentistry example: Boolean random variable (dental) Cavity
- Proposition: answer to question "do I have a cavity?"
   Cavity = true is a proposition, also written cavity
- Proposition: event (=set of sample points / atomic events) where the proposition is true.
- Given Boolean random variables A and B:
  - event  $a = \text{set of atomic events where } A(\omega) = \text{true}$
  - event  $\neg a = \text{set of atomic events where } A(\omega) = \text{false}$
  - event  $a \wedge b =$  atomic events where  $A(\omega) =$  true and  $B(\omega) =$  true
- With Boolean variables, event = propositional logic model e.g., A = true, B = false, or  $a \land \neg b$ .

Proposition = disjunction of events in which it is true e.g.,  $(a \lor b) = (\neg a \land b) \lor (a \land \neg b) \lor (a \land b)$  $\Rightarrow P(a \lor b) = P(\neg a \land b) + P(a \land \neg b) + P(a \land b)$ 

# Syntax for Propositions

- Boolean random variables
   e.g., Cavity (do I have a cavity?)
   Cavity = true is a proposition, also written cavity
- Discrete random variables (finite or infinite)
   e.g., Weather is one of (sunny, rain, cloudy, snow)
   Weather = rain is a proposition
   Values must be exhaustive and mutually exclusive
- Continuous random variables (bounded or unbounded) e.g., Temp = 21.6; also allow, e.g., Temp < 22.0.

### Probability distribution

Unconditional probabilities of propositions

e.g., 
$$P(Weather = sunny) = 0.72$$
.

Bayesian interpretation:

Belief, prior to arrival of any (new) evidence

- **Probability distribution** gives values for all possible assignments:  $P(Weather) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$  (normalized, sums to 1)
- Joint probability distribution for a set of RVs gives the probability of every atomic event on those RVs:

 $P(Weather, Cavity) = a 4 \times 2 \text{ matrix of values:}$ 

Weather =	sunny	rain	cloudy	snow
Cavity = true	0.144	0.02	0.016	0.02
Cavity = false	0.576	0.08	0.064	0.08

## Probability for continuous variables

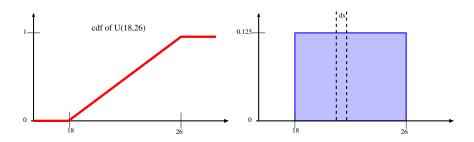
Suppose X describes some uncertain continuous quantity. What is the probability that  $a < X \le b$ ?

- define events  $A = (X \le a), B = (X \le b), W = (a < X \le b).$
- $B = A \lor W$ , A and W are mutually exclusive  $\rightsquigarrow P(B) = P(A) + P(W) \rightsquigarrow P(W) = P(B) P(A)$ .
- Define the **cumulative distribution function (cdf)** as  $F(q) := P(X \le q)$ : P(W) = P(B) P(A) = F(b) F(a).
- Assume that F is absolutely continuous: define **probability density** function (pdf)  $p(x) := \frac{d}{dx}F(x)$ .
- Given a pdf, the probability of a continuous variable being in a finite interval is:  $P(a < X \le b) = \int_a^b p(x) dx$ .
- As the size of the interval gets smaller, we can write  $P(x < X \le x + dx) \approx p(x) dx$ .
- We require  $p(x) \ge 0$ , but it is possible for p(x) > 1, so long as the density integrates to 1.

### Probability for continuous variables

Example: uniform distribution:

$$\mathsf{Unif}(a,b) = \frac{1}{b-a}\mathbb{I}(a \le x \le b).$$



$$p(X = 20.5) = 0.125$$
 really means

$$\lim_{dx\to 0} P(20.5 \le X \le 20.5 + dx)/dx = 0.125$$

#### Mean and Variance

- Most familiar property of a distribution: **mean**, or **expected value**, denoted by  $\mu$  or E[X].
- Discrete RVs:

$$E[X] = \sum_{x \in \mathcal{X}} xp(x),$$

Continuous RVs:

$$E[X] = \int_{\mathcal{X}} x p(x) \, dx.$$

If this integral is not finite, the mean is not defined.

• The variance is a measure of the spread of a distribution:

$$var[X] =: \sigma^2 = E[(X - \mu)^2] = E[X^2 - 2X\mu + \mu^2]$$
$$= E[X^2] - 2\mu E[X] + \mu^2 = E[X^2] - 2\mu^2 + \mu^2 = E[X^2] - \mu^2$$

• The square root  $\sqrt{\text{var}[X]}$  is the **standard deviation**.

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### Common discrete distributions: Binomial and Bernoulli

- Toss a coin *n* times. Let  $X \in \{0, 1, ..., n\}$  be the number of heads.
- If the probability of heads is θ, then we say the RV X has a binomial distribution, X ~ Bin(n, θ):

$$Bin(X = k|n, \theta) = \binom{n}{k} \theta^{k} (1 - \theta)^{n-k}.$$

• Special case for n = 1: **Bernoulli distribution.** Let  $X \in \{0, 1\} \rightsquigarrow$  binary random variable.

Let  $\theta$  be the probability of **success**. We write  $X \sim \text{Ber}(\theta)$ .

$$Ber(x|\theta) = \theta^{\mathbb{I}(x=1)}(1-\theta)^{\mathbb{I}(x=0)};$$

where  $\mathbb{I}(x)$  is the indicator function of a binary x:

$$Ber(x|\theta) = \begin{cases} \theta, & \text{if } x = 1\\ 1 - \theta, & \text{if } x = 0. \end{cases}$$

#### Common discrete distributions: Multinomial

- Tossing a K-sided die  $\rightsquigarrow$  can use the **multinomial distribution**.
- Let  $\mathbf{X} = (X_1, X_2, \dots X_K)$  be a random vector. Let  $x_j$  be the number of times side j of the die occurs.

$$\operatorname{\mathsf{Mu}}(\mathbf{x}|n,\boldsymbol{ heta}) = \binom{n}{x_1 \cdots x_K} \prod_{j=1}^K \theta_j^{x_j},$$

where  $\theta_j$  is the probability that side j shows up, and

$$\binom{n}{x_1\cdots x_K} = \frac{n!}{x_1!x_2!\cdots x_K!}$$

is the **multinomial coefficient** (the number of ways to divide a set of size  $n = \sum_{k=1}^{K} x_k$  into subsets with sizes  $x_1$  up to  $x_K$ ).

#### Common discrete distributions: Multinoulli

- Special case for n = 1: Mutinoulli distribution.
- Rolling a K-sided dice once, so x will be a vector of 0s and 1s, in which only one bit can be turned on.
- Example: K = 3, encode the states 1, 2 and 3 as (1,0,0), (0,1,0), and (0,0,1).
- Also called a one-hot encoding, since we imagine that only one of the K "wires" is "hot" or on.

$$\mathsf{Mu}(\mathbf{\emph{x}}|1, oldsymbol{ heta}) = \prod_{j=1}^{\mathcal{K}} \theta_j^{\mathbb{I}(x_j=1)}.$$

### Common discrete distributions: Empirical

• Given a set of data,  $\mathcal{D} = \{x_1, \dots, x_N\}$ , define the **empirical** distribution, a.k.a. **empirical** measure:

$$p_{emp}(A) = \frac{1}{N} \sum_{i=1}^{N} \delta_{x_i}(A),$$

where

$$\delta_x(A) = \begin{cases} 0, & \text{if } x \notin A \\ 1, & \text{if } x \in A \end{cases}$$

• In general, we can associate weights with each sample:

$$p(x) = \sum_{i=1}^{N} w_i \delta_{x_i}(x)$$

where we require  $0 \le w_i \le 1$  and  $\sum_{i=1}^{N} w_i = 1$ .

- We can think of this as a histogram, with "spikes" at the data points  $x_i$ , where  $w_i$  determines the height of spike i.
- This distribution assigns 0 probability to any point not in the data set.

#### Common continuous distributions: Normal

The pdf of the normal distribution is

$$p(x \mid \mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}},$$

where  $\mu$  is the mean,  $\sigma^2$  is the variance. The inverse variance is sometimes called **precision**.

The cdf of the standard normal distribution is the integral

$$\Phi(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{x} e^{-t^2/2} dt.$$

It has no closed form expression.

The cdf is sometimes expressed in terms of the error function

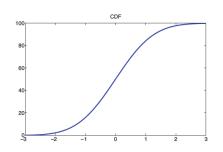
$$erf(x) = \frac{2}{\sqrt{\pi}} \int_0^x e^{-t^2} dt,$$

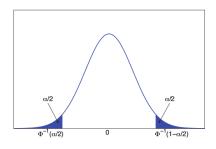
as follows:

$$\Phi(x) = \frac{1}{2} \left[ 1 + erf\left(\frac{x}{\sqrt{2}}\right) \right].$$



## Probability for continuous variables





Left: cdf for the standard normal,  $\mathcal{N}(0,1)$ . Right: corresponding pdf.

- Shaded regions each contain  $\alpha/2$  of the probability mass  $\leadsto$  nonshaded region contains  $1-\alpha$ .
- Left cutoff point is  $\Phi^{-1}(\alpha/2)$ ,  $\Phi$  is cdf of standard Gaussian.
- By symmetry, the right cutoff point is  $\Phi^{-1}(1-\alpha/2) = -\Phi^{-1}(\alpha/2)$ .
- If  $\alpha = 0.05$ , the central interval is 95%, left cutoff is -1.96, right cutoff is 1.96.

#### Common continuous distributions: Normal

- If  $\sigma$  tends to zero, p(x) tends to zero at any  $x \neq \mu$ , but grows without limit if  $x = \mu$ , while its integral remains equal to 1.
- Can be defined as a generalized function: **Dirac's delta function**  $\delta$  translated by the mean:  $p(x) = \delta(x \mu)$ , where

$$\delta(x) = \begin{cases} +\infty, & x = 0 \\ 0, & x \neq 0, \end{cases}$$

additionally constrained to satisfy the identity

$$\int_{-\infty}^{\infty} \delta(x) \, dx = 1.$$

• Sifting property: selecting out a single term from a sum or integral:

$$\int_{-\infty}^{\infty} f(x)\delta(x-z)\,dx = f(z)$$

since the integrand is only non-zero if x - z = 0.

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#### Central Limit Theorem

- Under certain (fairly common) conditions, the sum of many random variables will have an **approximately normal distribution**.
- Let  $X_1, \ldots, X_n$  be i.i.d. RVs with the same (arbitrary) distribution, zero mean, and variance  $\sigma^2$ .
- Let

$$Z = \sqrt{n} \left( \frac{1}{n} \sum_{i=1}^{n} X_i \right)$$

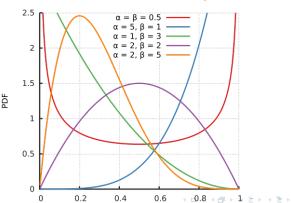
• Then, as n increases, the probability distribution of Z will tend to the normal distribution with zero mean and variance  $\sigma^2$ .

#### Common continuous distributions: Beta

- The beta distribution is supported on the unit interval [0,1]
- For  $0 \le x \le 1$ , and shape parameters  $\alpha, \beta > 0$ , the pdf is

$$p(x|\alpha,\beta) = \frac{1}{\mathrm{B}(\alpha,\beta)} x^{\alpha-1} (1-x)^{\beta-1}.$$

The beta function, B, is a normalization constant to ensure that the total probability is 1. Note:  $\mu[\operatorname{Beta}(\alpha,\beta)] = \frac{\alpha}{\alpha+\beta}$ 



#### Common continuous distributions: Multivariate Normal

• The multivariate normal distribution of a k-dimensional random vector  $\mathbf{X} = (X_1, \dots, X_k)^t$  can be written as:  $\mathbf{X} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$ , with k-dimensional mean vector

$$\mu = E[X] = [E[X_1], E[X_2], \dots, E[X_k]]^{t}$$

and  $k \times k$  covariance matrix

$$\Sigma =: \mathsf{E}[(\mathbf{X} - \boldsymbol{\mu})(\mathbf{X} - \boldsymbol{\mu})^{\mathrm{t}}] = [\mathsf{Cov}[X_i, X_j]; 1 \leq i, j \leq k],$$

where

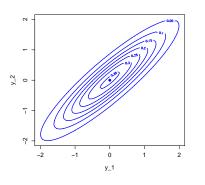
$$Cov[X_i, X_j] = E[(X_i - \mu_i)(X_j - \mu_j)].$$

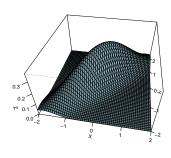
- ullet The inverse of the covariance matrix is the precision matrix  $Q=\Sigma^{-1}$ .
- The pdf of the multivariate normal distribution is

$$p(x_1,\ldots,x_k|\boldsymbol{\mu},\boldsymbol{\Sigma}) = \frac{1}{\sqrt{(2\pi)^k|\boldsymbol{\Sigma}|}} \exp\left(-\frac{1}{2}(\mathbf{x}-\boldsymbol{\mu})^{\mathrm{t}}\boldsymbol{\Sigma}^{-1}(\mathbf{x}-\boldsymbol{\mu})\right)$$

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#### The 2D Normal distribution





#### Affine transformations:

If  $\mathbf{y} = \mathbf{c} + B\mathbf{x}$  is an affine transformation of  $\mathbf{X} \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$ , then  $\mathbf{Y} \sim \mathcal{N}\left(\mathbf{c} + B\boldsymbol{\mu}, B\boldsymbol{\Sigma}B^{\mathrm{t}}\right)$ 

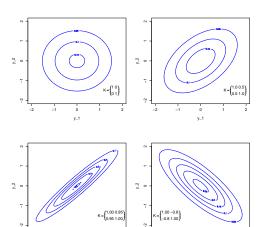
#### The 2D Gaussian distribution

2D Gaussian: 
$$p(\pmb{x}|\pmb{\mu}=\pmb{0},\pmb{\Sigma})=\frac{1}{\sqrt{2\pi|\pmb{\Sigma}|}}\exp(-\frac{1}{2}\pmb{x}^t\pmb{\Sigma}^{-1}\pmb{x})$$

#### Covariance

(also written "co-variance") is a measure of how much two random variables vary together:

- positive: positive linear coherence.
- negative: negative linear coherence,
- 0: no linear coherence.



#### Common continuous distributions: Dirichlet

- The Dirichlet distribution of order  $K \geq 2$  with parameters  $\alpha_1, \ldots, \alpha_K > 0$  is a multivariate generalization of the beta distribution.
- ullet Its pdf on  $\mathbb{R}^{K-1}$  is

$$p(x_1,\ldots,x_K|\alpha_1,\ldots,\alpha_K) = \frac{1}{B(\boldsymbol{\alpha})} \prod_{i=1}^K x_i^{\alpha_i-1},$$

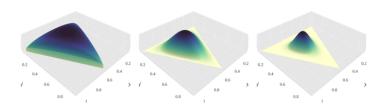
where  $\{x_i\}_{i=1}^K$  belong to the standard K-1 simplex:

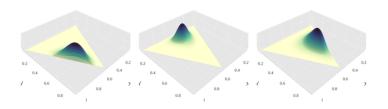
$$\sum_{i=1}^K x_i = 1 \text{ and } x_i \ge 0$$

- The normalizing constant is the multivariate beta function.
- Tne mean is  $E[X_i] = \frac{a_i}{\sum_k (a_k)}$ .

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### Common continuous distributions: Dirichlet





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# Conditional probability

- Conditional probabilities
   e.g., P(cavity|toothache) = 0.8
   i.e., given that toothache is all I know
   NOT "if toothache then 80% chance of cavity"
- Notation for conditional distributions:
   P(Cavity|Toothache) = 2-element vector of 2-elem. vectors.
- If we **know more**, e.g., *cavity* is also given, then we have P(cavity|toothache, cavity) = 1Note: the less specific belief **remains valid** after more evidence arrives, but is not always **useful**.
- New evidence may be **irrelevant**, allowing **simplification**: P(cavity|toothache, die roll = 3) = P(cavity|toothache) = 0.8

# Conditional probability

Definition of conditional probability:

$$P(a|b) = \frac{P(a \wedge b)}{P(b)}$$
 if  $P(b) \neq 0$ 

**Product rule** gives an alternative formulation:

$$P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a)$$

- A general version holds for whole **distributions**, e.g., P(Weather, Cavity) = P(Weather|Cavity)P(Cavity)
- Chain rule is derived by successive application of product rule:

$$P(X_{1},...,X_{n}) = P(X_{1},...,X_{n-1}) P(X_{n}|X_{1},...,X_{n-1})$$

$$= P(X_{1},...,X_{n-2}) P(X_{n-1}|X_{1},...,X_{n-2}) P(X_{n}|X_{1},...,X_{n-1})$$

$$= ...$$

$$= \prod_{i=1}^{n} P(X_{i}|X_{1},...,X_{i-1})$$

## Inference by enumeration

Start with the joint distribution:

	toothache		¬ toothache	
	catch	¬ catch	catch	¬ catch
cavity	.108	.012	.072	.008
¬ cavity	.016	.064	.144	.576

For any proposition  $\phi$ , sum the atomic events where it is true: P(toothache) = 0.108 + 0.012 + 0.016 + 0.064 = 0.2

### Inference by enumeration

Start with the joint distribution:

	toothache		¬ toothache	
	catch	¬ catch	catch	¬ catch
cavity	.108	.012	.072	.008
¬ cavity	.016	.064	.144	.576

For any proposition  $\phi$ , sum the atomic events where it is true:  $P(cavity \lor toothache) = 0.108 + 0.012 + 0.072 + 0.008 + 0.016 + 0.064 = 0.28$ 

### Inference by enumeration

Start with the joint distribution:

	toothache		¬ toothache	
	catch	¬ catch	catch	¬ catch
cavity	.108	.012	.072	.008
¬ cavity	.016	.064	.144	.576

Can also compute conditional probabilities:

$$P(\neg cavity | toothache) = \frac{P(\neg cavity \land toothache)}{P(toothache)}$$
$$= \frac{0.016 + 0.064}{0.108 + 0.012 + 0.016 + 0.064} = 0.4$$

#### Normalization

	toothache		¬ toothache	
	catch	¬ catch	catch	¬ catch
cavity	.108	.012	.072	.008
¬ cavity	.016	.064	.144	.576

Denominator can be viewed as a **normalization constant**  $\alpha$ 

$$\begin{aligned} \mathbf{P}(\textit{Cavity}|\textit{toothache}) &= \alpha \, \mathbf{P}(\textit{Cavity}, \textit{toothache}) \\ &= \alpha \, [\mathbf{P}(\textit{Cavity}, \textit{toothache}, \textit{catch}) + \mathbf{P}(\textit{Cavity}, \textit{toothache}, \neg \textit{catch})] \\ &= \alpha \, [\langle 0.108, 0.016 \rangle + \langle 0.012, 0.064 \rangle] \\ &= \alpha \, \langle 0.12, 0.08 \rangle = \langle 0.6, 0.4 \rangle \end{aligned}$$

General idea: compute distribution on query variable by fixing evidence variables and summing over hidden variables

## Inference by enumeration, contd.

Let **X** be all the variables. Typically, we want the posterior joint distribution of the **query variables Y** given specific values **e** for the **evidence variables E** 

Let the hidden variables be H = X - Y - E

Then the required summation of joint entries is done by **summing out the hidden variables**:

$$P(Y|E=e) = \alpha P(Y, E=e) = \alpha \sum_{h} P(Y, E=e, H=h)$$

Joint probability  $p(x) = p(x_1, ..., x_n) \rightsquigarrow$  number of states:

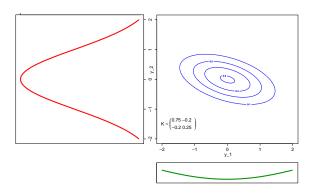
$$\prod_{i=1}^{n} |arity(x_i)|.$$

Obvious problems:

- 1) Worst-case time complexity  $O(d^n)$  where d is the largest arity
- 2) Space complexity  $O(d^n)$  to store the joint distribution
- 3) How to find the numbers for  $O(d^n)$  entries???

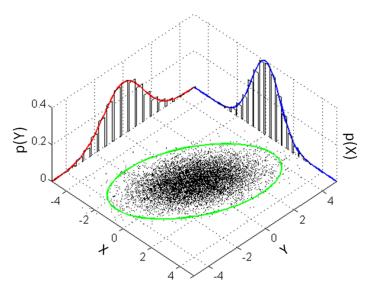
# Inference in Jointly Gaussian Distributions: Marginalization

$$m{x} \sim \mathcal{N}(m{\mu}, m{\Sigma})$$
. Let  $m{x} = \left(egin{array}{c} m{x}_1 \\ m{x}_2 \end{array}
ight)$  and  $m{\Sigma} = \left(egin{array}{cc} m{\Sigma}_{11} & m{\Sigma}_{12} \\ m{\Sigma}_{21} & m{\Sigma}_{22} \end{array}
ight)$ . Then  $m{x}_1 \sim \mathcal{N}(m{\mu}_1, m{\Sigma}_{11})$  and  $m{x}_2 \sim \mathcal{N}(m{\mu}_2, m{\Sigma}_{22})$ .



#### Marginals of Gaussians are again Gaussian!

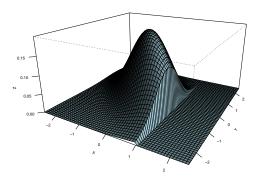
# Inference in Jointly Gaussian Distributions



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### Inference in Jointly Gaussian Distributions

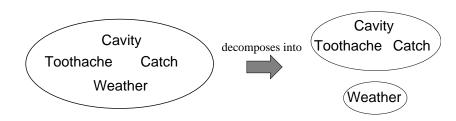
$$m{x} \sim \mathcal{N}(m{\mu}, m{\Sigma})$$
. Let  $m{x} = \left(m{x}_1 \\ m{x}_2 
ight)$  and  $m{\Sigma} = \left(m{\Sigma}_{11} \quad m{\Sigma}_{12} \\ m{\Sigma}_{21} \quad m{\Sigma}_{22} 
ight)$ . Then  $m{x}_2 | m{x}_1 \sim \mathcal{N}(m{\mu}_2 + m{\Sigma}_{21} m{\Sigma}_{11}^{-1} (m{x}_1 - m{\mu}_1), m{\Sigma}_{22} - m{\Sigma}_{21} m{\Sigma}_{11}^{-1} m{\Sigma}_{12})$ .



#### Conditionals of Gaussians are again Gaussian!

### Independence

A and B are independent iff P(A|B) = P(A) or P(B|A) = P(B) or P(A,B) = P(A)P(B)



P(Toothache, Catch, Cavity, Weather)
= P(Toothache, Catch, Cavity)P(Weather)

→ 4 · 8 = 32 entries reduced to 4 + 8 = 12.

Absolute independence powerful but rare...

Dentistry is a large field with hundreds of variables, none of which are independent. What to do?

### Conditional independence

```
P(Toothache, Cavity, Catch) has 2^3 - 1 = 7 independent entries
```

If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:

- (1) P(catch|toothache, cavity) = P(catch|cavity)
- The same independence holds if I haven't got a cavity:
- (2)  $P(catch|toothache, \neg cavity) = P(catch|\neg cavity)$

Catch is **conditionally independent** of *Toothache* given *Cavity*:

P(Catch|Toothache, Cavity) = P(Catch|Cavity)

#### **Equivalent statements:**

```
P(Toothache|Catch, Cavity) = P(Toothache|Cavity)
```

P(Toothache, Catch|Cavity) = P(Toothache|Cavity) P(Catch|Cavity)

## Conditional independence contd.

Write out full joint distribution using chain rule:

```
\begin{split} & \textbf{P}(\textit{Toothache}, \textit{Catch}, \textit{Cavity}) \\ & = \textbf{P}(\textit{Toothache}|\textit{Catch}, \textit{Cavity}) \textbf{P}(\textit{Catch}, \textit{Cavity}) \\ & = \textbf{P}(\textit{Toothache}|\textit{Catch}, \textit{Cavity}) \textbf{P}(\textit{Catch}|\textit{Cavity}) \textbf{P}(\textit{Cavity}) \\ & = \textbf{P}(\textit{Toothache}|\textit{Cavity}) \textbf{P}(\textit{Catch}|\textit{Cavity}) \textbf{P}(\textit{Cavity}) \\ & = \textbf{I.e., only 2 + 2 + 1} = \textbf{5} \text{ independent numbers.} \end{split}
```

Often, conditional independence reduces the size of the representation of the joint distribution from **exponential** in n to **linear** in n.

Conditional independence is our most basic and robust form of knowledge about uncertain environments.

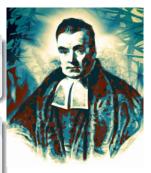
# Bayes Rule

#### Bayes Rule

$$P(B|A) = \frac{P(A|B)P(B)}{P(A)}$$

#### Proof.

$$P(A|B)P(B) = P(A,B) = P(B|A)P(A)$$



Thomas Bayes (1701 - 1761)

# Bayes Rule (cont'd)

Useful for assessing diagnostic probability from causal probability:

$$P(Cause|Effect) = \frac{\overbrace{P(Effect|Cause)P(Cause)}^{Prevalence}}{P(Effect)}$$

• E.g., let M be **meningitis** (acute inflammation of the protective membranes covering the brain and spinal cord), S be **stiff neck**. Assume the doctor knows that the prevalence of meningitis is P(m) = 1/50000, that the prior probability of a stiff neck is p(s) = 0.01, and that the symptom *stiff neck* occurs with a probability of 0.7.

$$P(m|s) = \frac{P(s|m)P(m)}{P(s)} = \frac{0.7 \times 1/50000}{0.01} = 0.0014.$$

 Note: the posterior probability of meningitis is still very small (1 in 700 patients)!

# Bayes rule (cont'd)

**Question:** Why should it be easier to estimate the conditional probabilities in the causal direction P(Effect|Cause), as compared to the diagnostic direction, P(Cause|Effect)?

There are two possible answers (in a medical setting):

- We might have access to a **collection of health records** for patients having meningitis  $\leadsto$  we can estimate P(s|m). For directly estimating P(m|s) we would need a database of all cases of the **very unspecific symptom**.
- Diagnostic knowledge might be more fragile than causal knowledge.
  - Assume a doctor has directly estimated P(m|s). Sudden epidemic  $\rightsquigarrow P(m)$  will go up...but how to update P(m|s)??
  - ▶ Other doctor uses Bayes rule, he knows that  $P(m|s) \propto p(s|m)p(m)$  should go up proportionately with p(m). Note that causal information P(s|m) is **unaffected by the epidemic** (it simply reflects the way how meningitis works)!

## Bayes' Rule and conditional independence

 $P(Cavity | toothache \land catch)$ 

- $= \alpha P(toothache \land catch|Cavity)P(Cavity)$
- $= \alpha P(toothache|Cavity)P(catch|Cavity)P(Cavity)$

This is an example of a naive Bayes model:

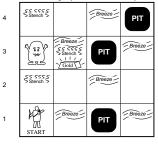
$$P(Cause, Effect_1, ..., Effect_n) = P(Cause) \prod_i P(Effect_i | Cause)$$



Total number of parameters is **linear** in n

### Example: Wumpus World

- The **wumpus** is a beast that eats anyone who enters the room.
- Some rooms contain bottomless **pits** that will trap anyone entering the room (except for the wumpus, which is too big to fall in!)
- The only positive aspect is the possibility of finding **gold**...



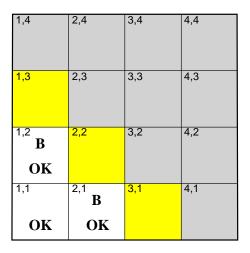
Squares adjacent to wumpus are **smelly**. Squares adjacent to pit are **breezy**.

**Glitter** if and only if gold is in the same square. **Shooting** kills the wumpus if you are facing it. Shooting uses up the only **arrow**.

**Grabbing** picks up the gold if in the same square. **Releasing** drops the gold in the same square.

Goal: Get gold back to start without entering pit or wumpus square

## Wumpus World



 $P_{ij} = true$  iff [i,j] contains a pit  $B_{ij} = true$  iff [i,j] is breezy Include only  $B_{1,1}, B_{1,2}, B_{2,1}$  in the probability model

# Specifying the probability model

The full joint distribution is  $\mathbf{P}(P_{1,1},\ldots,P_{4,4},B_{1,1},B_{1,2},B_{2,1})$ Apply product rule:  $\mathbf{P}(B_{1,1},B_{1,2},B_{2,1} | P_{1,1},\ldots,P_{4,4})\mathbf{P}(P_{1,1},\ldots,P_{4,4})$ (Do it this way to get P(Effect | Cause).) First term: 1 if pits are adjacent to breezes, 0 otherwise Second term: pits are placed randomly, probability 0.2 per square:

$$\mathbf{P}(P_{1,1},\ldots,P_{4,4}) = \prod_{i,j=1,1}^{4,4} \mathbf{P}(P_{i,j}) = 0.2^n \times 0.8^{16-n}$$

for n pits.

## Observations and query

#### We know the following facts:

$$b = \neg b_{1,1} \wedge b_{1,2} \wedge b_{2,1}$$
  
 $known = \neg p_{1,1} \wedge \neg p_{1,2} \wedge \neg p_{2,1}$   
Query is  $P(P_{1,3}|known,b)$ 

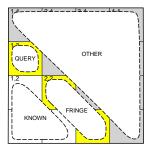
Define  $Unknown = P_{ij}s$  other than  $P_{1,3}$  and Known For inference by enumeration, we have

$$\mathbf{P}(P_{1,3}|known,b) = \alpha \sum_{unknown} \mathbf{P}(P_{1,3},unknown,known,b)$$

Grows exponentially with number of squares!

### Using conditional independence

Basic insight: observations are conditionally independent of other hidden squares given neighbouring hidden squares



Define  $Unknown = Fringe \cup Other$   $\mathbf{P}(b|P_{1,3}, Known, Unknown) = \mathbf{P}(b|P_{1,3}, Known, Fringe)$ Manipulate query into a form where we can use this!

## Using conditional independence contd.

$$\begin{split} \mathbf{P}(P_{1,3}|known,b) &= \alpha \sum_{unknown} \mathbf{P}(P_{1,3},unknown,known,b) \\ &= \alpha \sum_{unknown} \mathbf{P}(b|P_{1,3},known,unknown) \mathbf{P}(P_{1,3},known,unknown) \\ &= \alpha \sum_{fringe} \sum_{other} \mathbf{P}(b|known,P_{1,3},fringe,other) \mathbf{P}(P_{1,3},known,fringe,other) \\ &= \alpha \sum_{fringe} \sum_{other} \mathbf{P}(b|known,P_{1,3},fringe) \mathbf{P}(P_{1,3},known,fringe,other) \\ &= \alpha \sum_{fringe} \mathbf{P}(b|known,P_{1,3},fringe) \sum_{other} \mathbf{P}(P_{1,3},known,fringe,other) \\ &= \alpha \sum_{fringe} \mathbf{P}(b|known,P_{1,3},fringe) \sum_{other} \mathbf{P}(P_{1,3}) P(known) P(fringe) P(other) \\ &= \alpha P(known) \mathbf{P}(P_{1,3}) \sum_{fringe} \mathbf{P}(b|known,P_{1,3},fringe) P(fringe) \sum_{other} P(other) \end{split}$$

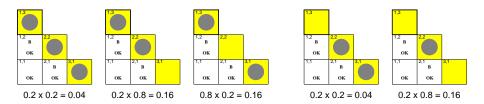
Volker Roth (University of Basel)

Machine Learning

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=  $\alpha' P(P_{1,3}) \sum P(b|known, P_{1,3}, fringe) P(fringe)$ 

## Using conditional independence contd.



$$\mathbf{P}(P_{1,3}|known,b) = \alpha' \langle 0.2(0.04 + 0.16 + 0.16), \ 0.8(0.04 + 0.16) \rangle$$
  
  $\approx \langle 0.31, 0.69 \rangle$ 

$$P(P_{2,2}|known,b) \approx \langle 0.86, 0.14 \rangle$$

## Origins of probabilities

Historically speaking, probabilities have been regarded in a number of different ways:

- Frequentist position: probabilities come from measurements.
  - ▶ The assertion P(cavity) = 0.05 means that 0.05 is the fraction that would be observed in the limit of infinitely many samples.
  - From a finite sample, we can estimate this true fraction and also the accuracy of this estimate.
- Objectivist view: probabilities are actual properties of the universe
  - An excellent example: quantum phenomena.
  - ▶ A less clear example: coin flipping the uncertainty is probably due to our uncertainty about the initial conditions of the coin.

## Origins of probabilities

- Subjectivist view: probabilities are an agent's degrees of belief, rather than having any external physical significance.
- The Bayesian view allows any self-consistent ascription of prior probabilities to propositions, but then insists on proper Bayesian updating as evidence arrives.

For example P(cavity) = 0.05 denotes the degree of belief that a random person has a cavity **before we make any actual observation** of that person.

Updating in the light of **further evidence** "person has a *toothache*":

 $P(cavity|toothache) = \alpha P(toothache|cavity)P(cavity)$ 

### The reference class problem

- Bayesian viewpoint is often criticised because of the use of subjective believes...
  - ...but even a strict frequentist position involves subjective analysis!
- **Example:** Say a doctor takes a frequentist approach to diagnosis. She examines a large number of people to establish the probability of whether or not they have heart disease.
- To be accurate she tries to measure "similar people" (she knows for example that gender might be important) → "reference class".
- ...but probably other variables might also be important...
- Some subjective assumptions must be involved in the design of nonempty reference classes...a tricky problem in the philosophy of science.

- Assume  $x_1, \ldots, x_n$  are drawn i.i.d. from normal  $\mathcal{N}(\mu, \sigma^2)$  with known variance  $\sigma^2$ . What can be said about  $\mu$ ?
- Frequentist view: no further probabilistic assumptions

   → treat μ as an unknown constant.
- Thm: Let X and Y be independent normal RVs, then their sum is also normally distributed. i.e., if

$$egin{aligned} X &\sim \mathcal{N}(\mu_X, \sigma_X^2) \ Y &\sim \mathcal{N}(\mu_Y, \sigma_Y^2) \ Z &= X + Y, \ ext{then} \ Z &\sim \mathcal{N}(\mu_X + \mu_Y, \sigma_X^2 + \sigma_Y^2). \end{aligned}$$

- Remember: If y = c + bx is an affine transformation of  $X \sim \mathcal{N}(\mu, \sigma^2)$ , then  $Y \sim \mathcal{N}(c + b\mu, b^2\sigma^2)$
- The sample mean  $\bar{x} = \sum_i x_i/n$  is the observed value of the RV  $\bar{X} \sim \mathcal{N}(\mu, \bar{\sigma}^2)$ , with  $\bar{\sigma}^2 = n\sigma^2/n^2 = \sigma^2/n$ .
- Now define the transformed random variable

$$B:=rac{\mu-X}{ar{\sigma}}\sim \mathcal{N}(0,1),$$
 ( i.e. standard normal).

Now define the transformed random variable

$$B:=rac{\mu-ar{X}}{ar{\sigma}}\sim \mathcal{N}(0,1),$$
 ( i.e. standard normal).

• Use normal cdf  $\Phi(k_c) = P(B < k_c)$  to derive an upper limit for  $\mu$ :

$$P(B < k_c) = \Phi(k_c) = 1 - c$$

$$= P(-\bar{\sigma}B > -\bar{\sigma}k_c)$$

$$= P(\underline{\mu - \bar{\sigma}B} > \mu - \bar{\sigma}k_c)$$

$$= P(\bar{X} + \bar{\sigma}k_c > \mu).$$

$$\Rightarrow P(\mu < \bar{X} + \bar{\sigma}k_c) = 1 - c$$

- The statement P(μ < X̄ + σ̄k<sub>c</sub>) = 1 c can be interpreted as specifying a hypothetical long run of statements about the constant μ, a portion 1 c of which is correct.
   Note that X̄ is a RV that takes one specific value x̄ for one dataset of n observations {x<sub>1</sub>,...,x<sub>n</sub>}.
- Plugging in the **actually observed**  $\bar{x}$ , the statement  $\mu < \bar{x} + \bar{\sigma} k_c$  can be interpreted as **one** of a long run of such statements about  $\mu$ .
- Arguments involving probability only via its (hypothetical) long-run frequency interpretation are called frequentist.
- That is, in the frequentist world we define procedures for assessing evidence that are calibrated by how they would perform were they used repeatedly.

- From the Bayesian viewpoint, we treat  $\mu$  as having a probability distribution **both with and without the data**:
  - $\rightsquigarrow$  treat  $\mu$  as a random variable.
- Bayes' theorem:  $p(\mu|\bar{x}) \propto p(\bar{x}|\mu)p(\mu)$ .
- Intuitive idea:
  - ightharpoonup all relevant information about  $\mu$  is in the conditional distribution, given the data;
  - this distribution is determined by the elementary formulae of probability theory;
  - remaining problems are solely computational.
- Example: choose  $p(\mu) = \mathcal{N}(m, \nu^2) \leadsto p(\mu|x) = \mathcal{N}(\tilde{m}, \tilde{\nu}^2)$  with  $\tilde{m} = \frac{\bar{x}/\bar{\sigma}^2 + m/\nu^2}{1/\bar{\sigma}^2 + 1/\nu^2}, \quad \tilde{\nu}^2 = \frac{1}{1/\bar{\sigma}^2 + 1/\nu^2}$

"Normal likelihood times normal prior gives normal posterior"

- ullet Same reasoning as before: define transformed  $ilde{B}:=rac{\mu- ilde{m}}{ ilde{
  u}}\sim\mathcal{N}(0,1)$
- Upper limit for  $\mu$ :  $P(\mu < \tilde{m} + k_c \tilde{\nu}) = 1 c$ .
- If the prior variance  $\nu^2 \gg \bar{\sigma}^2$  and the prior mean m is not too different from  $\bar{X}$ , this limit agrees closely with the one obtained by the frequentist method (because then  $\tilde{m} \approx \bar{x}$  and  $\tilde{\nu} \approx \bar{\sigma}$ ).
- Note that this approximation becomes exact in the limit as  $n \to \infty$ , since then  $\bar{\sigma}^2 = \sigma^2/n \to 0$ .
- This broad parallel between the different types of analysis is in no way specific to the normal distribution (mainly due to the central limit theorem).
- Warning: there are situations in which there are fundamental differences!
- See the discussion of the "likelihood principle" in https://en.wikipedia.org/wiki/Likelihood\_principle, or the paper "The Interplay of Bayesian and Frequentist Analysis" by M. J. Bayarri and J. O. Berger, or the book (D.R. Cox, Principles of statistical inference, Cambridge, 2006), or....